



Travel and Adventures



<p>Task: <u>Maths</u> Plan a holiday abroad Calculate the cost of the flight, accommodation and spending money for you and your family. Record your holiday itinerary and the total cost. Dojo Points: 5</p>	<p>Task: <u>Climate Change</u> Create a PowerPoint presentation about the impact of climate change on our planet. Bring it into school on a memory stick and present it to your class. Dojo Points: 5</p>	<p>Task: <u>Reading</u> Read, listen or watch an adventure story and write a review to recommend to others. An example 'Around the world in 80 days - Jules Verne' Dojo Points: 5</p>
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<p>Task: <u>Music</u> Research different instruments that are used in different cultures. Draw the instrument and explain how they are played. Dojo Points: 5</p>	<p>Task: <u>World Celebrations</u> Choose a celebration from any culture, faith or country around the world. Describe the main traditions and explain the importance of the celebration. Dojo Points: 5</p>	<p>Task: <u>Famous Explorers</u> Research some information about a famous explorer. Find out, why are they famous? What did they achieve? Consider how you will present your findings e.g. a poster, biography or a fact file. Dojo Points: 5</p>
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<p>Task: <u>Become a chef!</u> Choose a meal from a different country and prepare it at home. Take photos of your dish and share via Dojo or bring them into class and tell us what it tasted like. Create a menu. Dojo Points: 5</p>	<p>Task: <u>An Adventure Story</u> Write an exciting adventure story, where your main character discovers a new island. Think about how they travelled there and what they saw when they arrived. Dojo Points: 5</p>	<p>Task: <u>Flying Model</u> Make a model that can fly e.g. a paper areophone or a parachute. Investigate the forces that keep it up in the air and pull it back down to Earth. How can you make your model stay in the air for longer? Write an explanation. Dojo Points: 5</p>
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<p>Task: <u>Log on to Mathletics and Reading Eggspress</u> Dojo Points: 5</p>	<p>Task: <u>Design a mode of transport</u> Create, draw or build your own imaginary mode of transport. You need to be able to explain how your creation will move and why people would want to travel in it. Dojo Points: 5</p>	<p>Task: <u>Country Fact file</u> Research some information about a country. Things to think about - food, wildlife, population, weather, traditions and language. Dojo Points: 5</p>
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<p style="text-align: center;">Reflection: What tasks did you enjoy the most?</p>		

You achieved a total of _____ points for your project work!