Warrender Primary School - Computing Curriculum Journey

Secondary School

ready!

To **inspire** each other to talk about issues relating to data protection and the need for data security in the wider world

To take **pride** in identify their own opportunities for data logging and carrying out their own experiments

To show **respect** by abiding to our schools e-safety rules.

To **enjoy** designing and creating short films or animations using a range of images which they have sourced or created

UPPER KS2

To show a sense of **achievement** by sharing their work with others by email or on an authorised site.

To be **inspired** to create their very own podcast by selecting and importing already existing music and sound effects as well as recording their own

To **enjoy** making use of spreadsheets to store data and produce graphs

To be **respectful** when giving and receiving feedback on projects

LOWER KS2

To **support** each other and work collaboratively by email to share and request information of another class or story character

To show **pride** in saving and retrieving their work from previous computing lessons

To be **inspired** to work with others to create a digital class resource that portrays their range of skills

To **enjoy** selecting and using technology for different purposes

KS1

To show **pride** in knowing that information can be retrieved from computers

To **enjoy** using a range of simple tools in a paint package (2PaintaPicture) to create and a picture

To understand and **respect** that a range of technology is used in school and at home

Show an interest in and explore technology

Initial intake at Warrender Primary School

EYFS

Initial expectations and pre-existing knowledge and or experiences etc

Acquire skills needed to use technology in the home

Achieve by operating and using technology within school (the IWB and the laptops)