



Each week, students are asked to complete **two sessions on Bedrock Learning** (Reading and Grammar focus) along with **two sessions on Mathletics** and some TTRockstars. This will help to progress and consolidate their learning in addition to the fun task below.

<p>Task 1: Create an information sheet on any animal of your choice. You must include the following; Facts around growth, life span and gestation period. Dojo Points: 5</p>	<p>Task 2: Imagine you are working in a factory or workhouse. Use your descriptive writing skills to describe a typical day there. Dojo Points: 10</p>	<p>Task 3: Design and build a 3D representation of a Victorian invention from a medium of your choice (e.g. playdough, Lego, junk modelling etc) Dojo Points: 10</p>
Signature:	Signature:	Signature:
<p>Task 4: Draw a portrait of Queen Victoria using a material of your choice – for example, pencil, paint, chalk, charcoal. (Head and shoulders only) Dojo Points: 10</p>	<p>Task 5: Make a dish, using only food available within the Victorian period. For example; cheese, eggs, bread, potatoes, flour, sugar, and beef etc. Dojo Points: 5</p>	<p>Task 6: Create a PowerPoint presentation on a Victorian invention. This can be linked to task 3 and ought to include the inventor's details, purpose of the invention and explanation to its use. Dojo Points: 10</p>
Signature:	Signature:	Signature:
<p>Task 7: Produce a timetable for a typical day at school for a child within the Victorian Period. Dojo Points: 5</p>	<p>Task 8: Complete a research project on one of the following famous women from the Victorian period; Florence Nightingale, Marie Curie or Emmeline Pankhurst Dojo Points: 10</p>	<p>Task 9: Draw and label a piece of Victorian architecture. This might be a famous building, landmark or a home. Dojo Points: 5</p>
Signature:	Signature:	Signature:
<p>Task 10: Complete a family tree of the Royal Family, starting with; Queen Victoria (1840-1901) to the present day. Dojo Points: 10</p>	<p>Task 11: Create a playground game that a Victorian child might have played. Teach this game to a small group during a break time. Dojo Points: 5</p>	<p>Task 12: Write a summary to describe the Industrial Revolution and its impact on Britain's economy and society. Dojo Points: 10</p>
Signature:	Signature:	Signature:

You achieved a total of _____ points for your Victorians project work

Working together, we A.S.P.I.R.E.